

# vaidebet jogo do tigre

It's Always High Noon Somewhere in the World!  
Slip into your cowboy boots for our rough  
Western-themed showdown filled with merciless /, outlaws, deadly duels and legendary  
robberies. Wanted Dead or a Wild is an action packed, 5-reel, 5-row slot featuring a  
/, pistol-popping max win worth 12,500x the bet!  
FEATURES DuelReels ¢ Wanted Dead or a Wild  
is the first game to proudly feature /, our famous DuelReels ¢ mechanism. DuelReels ¢ are  
triggered by landing VS symbols, which expand into wild reels if they form part /, of a  
winning combo after expanding.  
Naturally, Wanted Dead or a Wild's DuelReels ¢ feature  
two hardened outlaws battling it out in /, a stand-off duel. The winner takes it all,  
which in this case, means YOU - regardless who wins, the victor's /, multiplier is applied  
to the whole reel, boosting all wins that pass through it. If more than one wild reel  
/, shares the same winning combination, their multiplier values are totaled up and  
multiplied by the payline wins.  
The Great Train Robbery /, Bonus Game What's a good  
Western without a train heist? Completely derailed! Not so in Wanted Dead or a Wild,  
where you're invited to climb onboard for this epic bonus game. All Wild symbols that  
land are sticky and can /, be part of any number of winning combinations again and again.  
Fill the screen with sticky Wild symbols and ride /, home with a grand booty!  
Duel at Dawn  
Bonus Game Nothing says Howdy like a classic stand-off in the middle of /, a dusty main  
street, with saloon doors creaking in the wind and nervous onlookers peering around  
corners. f and what better /, time for it than dawn? In this feature you have a much higher  
chance of landing multiple VS symbols at /, once, potentially filling the screen with  
dueling outlaws on up to five expanded DuelReels ¢! Any single Duel at Dawn spin /, could  
trigger the motherload - your best shot at a max win!  
Dead Man's Hand Bonus Game After  
all is said /, and done, the dead must be laid to rest - but that doesn't mean the job's